



Trekkers Summer Adventure Camp 2022

Creative Expression

August 1-5

| | Monday | Tuesday | Wednesday | Thursday | Friday |
|----------------------------------|--|---|--|---|---|
| 8 - 9 am | Registration Free Play, Table Activities | Registration Free Play, Table Activities | Registration Free Play, Table Activities | Registration Free Play, Table Activities | Registration Free Play, Table Activities |
| 9:30 | Circle Time, Break into Groups Snack | Circle Time, Break into Groups Snack | Circle Time, Break into Groups Snack | Circle Time, Break into Groups Snack | Circle Time, Break into Groups, Snack Wear a Deer Valley Shirt |
| MORNING | <i>Visit from Recycle Utah</i> Picnic Lunch | <i>Clay Play</i> Picnic Lunch | Deer Valley Nature Hike with Drum Circle Picnic Lunch | Outdoor Play Picnic Lunch | <i>Park City Picnic Adventure</i> Picnic Lunch |
| AFTERNOON | <i>Quiet Time, Movie</i> <i>Windchimes</i> Snack / Art Project Free Play | <i>Quiet Time, Movie</i> <i>Swimming at PC Marc</i> Additional Fee: \$6 FLOATIE REQUIRED All groups back to camp by 4 p.m. Free Play | <i>Quiet Time, Movie</i> <i>Cooking Project</i> Snack / Art Project Free Play | <i>Quiet Time, Movie</i> <i>Swimming at PC Marc</i> Additional Fee: \$6 FLOATIE REQUIRED All groups back to camp by 4 p.m. Free Play | <i>Quiet Time, Movie</i> <i>Annual Summer Camp Art Show</i> Free Play |
| REMEMBER TO BRING... | Sack lunch, sturdy shoes, a hat, water bottle and sunscreen | Sack lunch, hat, sturdy shoes, sunscreen, water bottle, swimsuit Floatie REQUIRED | Sack lunch, sturdy shoes, a hat, water bottle and sunscreen | Sack lunch, hat, sturdy shoes, sunscreen, water bottle, swimsuit Floatie REQUIRED | Sack lunch, sturdy shoes, a hat, water bottle and sunscreen |
| PHONES & TIMES... | Themes vary each week. Daily activities are subject to change based upon weather and availability. Camp Desk Phone Numbers: 435-645-6612 or 435-645-6622 Center Hours: 8 a.m. - 5 p.m. Activity Hours: 9 a.m. - 4 p.m. Pick up Campers by 5 p.m. | | | | WE ARE A NUT- FREE ENVIRONMENT |